

# Theory of nonlinear dynamic systems Practice 8

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# Logistic mapping

$$f(x) = \mu x(1 - x)$$

where

$$0 \leq \mu \leq 4$$

and

$$0 \leq x \leq 1$$

- Biological meaning:

$$\dot{x} = bx - cx^2$$

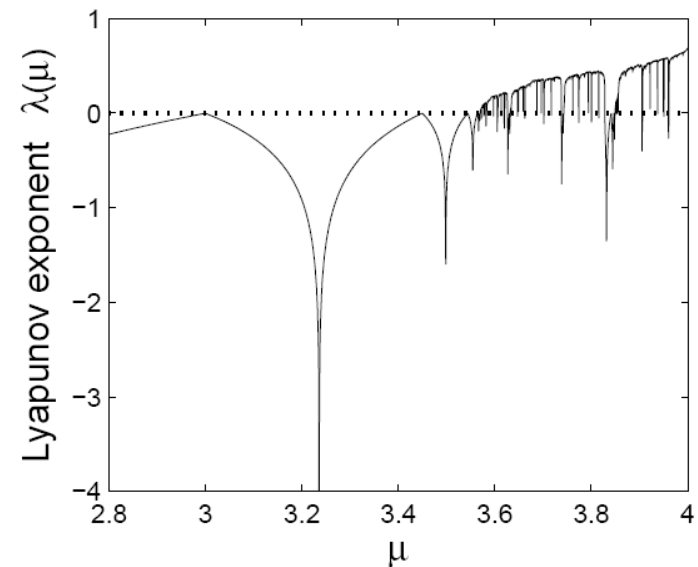
where,  $b$  is the birth rate and  $cx$  is the death rate in a population.

# Order in the chaos

- Lyapunov exponent: measuring the chaos

$$\lambda \approx \frac{1}{n} \ln \left[ \frac{f^n(x_0 + \epsilon) - f^n(x_0)}{\epsilon} \right] \approx \frac{1}{n} \ln \left[ \left. \frac{df^n(x)}{dx} \right|_{x=x_0} \right]$$
$$= \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{i=0}^{n-1} \ln |f'(x_i)|$$

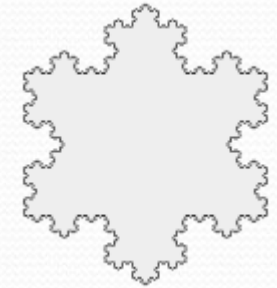
- Positive values indicate chaos
- For  $\mu=4$  it approximates  $\ln 2$
- These findings are not dependent to the initial condition



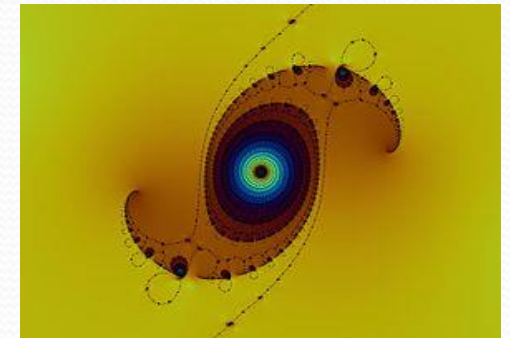
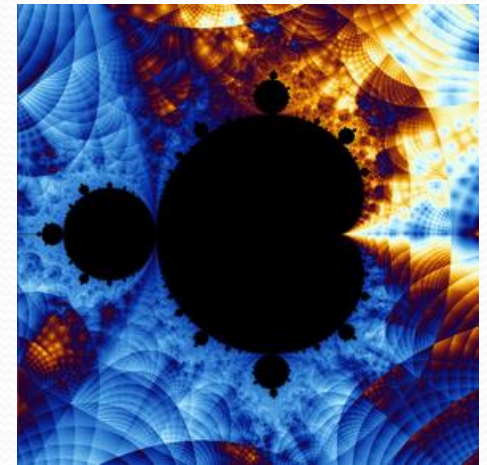
# Introduction– fractals I.

- What does fractal mean?
  - Some kind of shape...
- It is self-similar  
(smaller parts are resemble to the original shape)
- Its mathematical description is usually simply
- The borders of fractals are „infinitely creased”

# Introduction– fractals II.

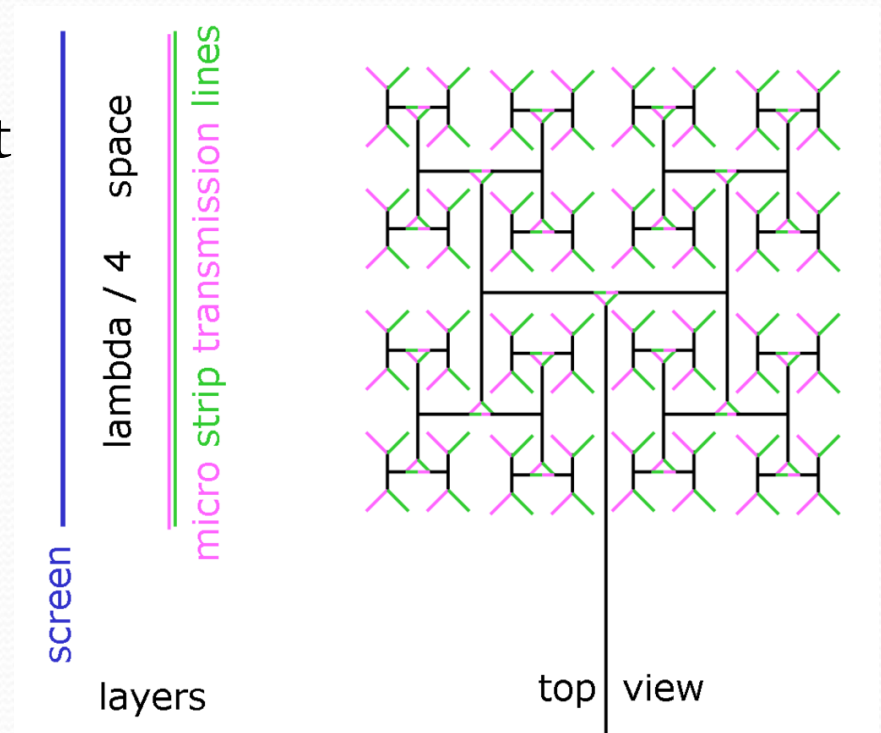


- Examples:
  - Koch-curve
  - Mandelbrot-set
  - Julia-set
  - Fern shape



# Introduction– fractals III.

- Why are they useful?
  - Simple mathematical equation
  - Low memory requirement => graphical applications
  - „natural shapes”
- Bases of compression algorithms
- Tool development: e.g.: antenna
  - maximizing the surface/volume ratio



# Cantor set

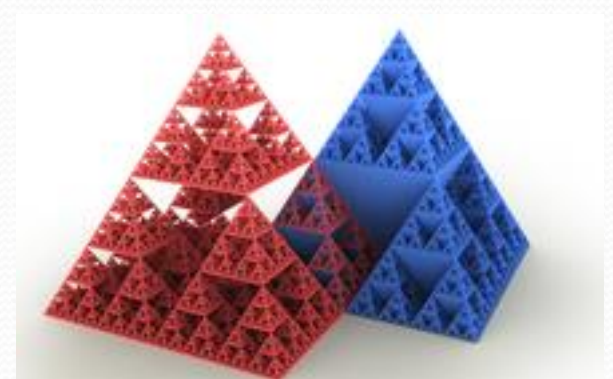
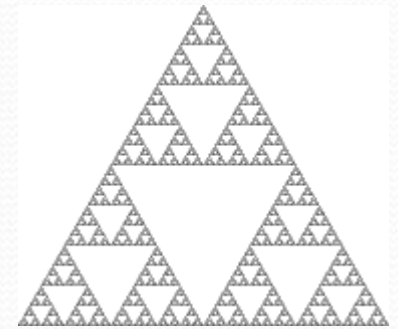


- formula for Cantor set construction:

$$F_1 = \frac{1}{3}x$$
$$F_2 = \frac{2}{3} + \frac{1}{3}x$$

# Sierpinski triangle

- Similar to the Cantor set, but here we cut the middle  $\frac{1}{4}$  of a triangle
- Method:
  - 1. Start with an equilateral triangle.
  - 2. Subdivide it into four smaller congruent equilateral triangles and remove the central one.
  - 3. Repeat step 2 with each of the remaining smaller triangles
- The area tends to zero.



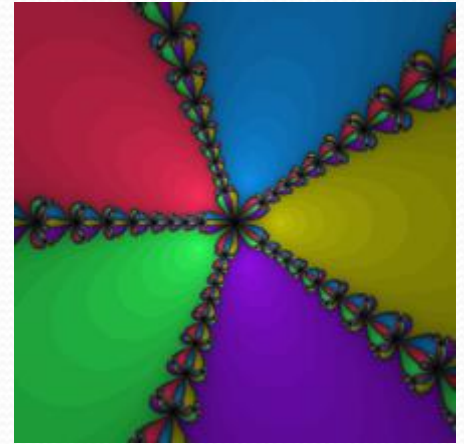


# Newton's method

- For finding the roots of equations
- A generalization of Newton's iteration is

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

- Equations to try: e.g.:  $x^3+1$ ,  $x^3-1$ ,  $x^3-2x+2$
- The colors show the sets of initial points (in the complex plain) from which the system converge to the same root
- It can „get stucked” in special cases
- Fractal develops around the roots based on the fate of the initial points around the roots



# Fractal dimension

- $\text{Dim} = \log(\text{number of self-similar pieces in the next iteration}) / \log(\text{magnification factor})$

• E.g.:

- $\text{Dim}_{\text{Cantor}} = \log(2) / \log(3)$

- $\text{Dim}_{\text{Sierp}} = \log(3) / \log(2)$

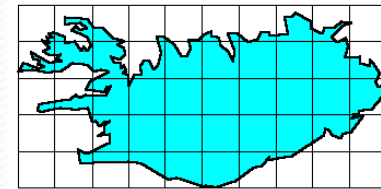
- Box-counting dimension:

- $\varepsilon$  : resolution

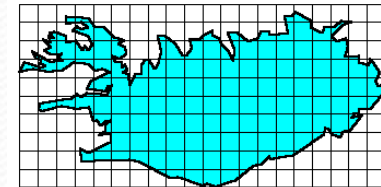
- $n = 1/\varepsilon$  : magnification

- $b$  : number of boxes with the feature (boundary)

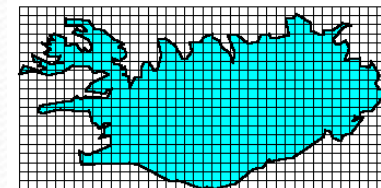
$$\text{Dim}_{\text{Box}} = \lim_{n \rightarrow \infty} (\log(b * \varepsilon) / \log n)$$



$r = 50 \text{ km}$   
 $N = 35$



$r = 25 \text{ km}$   
 $N = 76$



$r = 12.5 \text{ km}$   
 $N = 168$



Thank you for your attention!