Theory of nonlinear dynamic systems Practice 2

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Damped pendulum equation

Examine the following equation:

 $\ddot{x} + b\dot{x} + \sin x = 0$



- Energy is decreasing, the system relaxes
- b: defines the speed of relaxation (damping factor)

Visualisations

- Trajectories:
 - From 1/ many initial conditions
- Energy level curves:
 - From the energy function (not known for most real life systems)
- Vector field:
 - Gradient vectors in each point
- Direction field:
 - Normalised vector field

Analyse the system: Show the equilibrium points!

- What kinds of fixed points they are?
 - Try to visualise the stable (stable spiral, sink) and the instable (saddle point) fixed points!
 - Which fixed points are easy to show?
 - Determine the separation line (separatrix) between two stable fixed points!
 - What is difference in cases of different damping parameter (see the shapes of the trajectories)?

Analyse the system:

- Energy level curves
- Vector field, direction field
 - Which is the more informative/useful? (vector field or direction field)
- Trajectories:
 - 1 trajectory
 - Many trajectories

 Stable fixed points (sink, stable spiral) are easy to see



 Stable fixed points (sink, stable spiral) are easy to see



- Instable fixed points (saddle points are harder to catch)
 - Trajectories will not stay there, only get close to them
- 1. start many trajectories from a line (b=0.5)



- Instable fixed points (saddle points are harder to catch)
- 2. start many trajectories from 2 lines (b=0.5)



- Instable fixed points (saddle points are harder to catch)
- 3. start many trajectories from 2 lines (b=0.5)
- Color the trajectories based on there attractor



- Instable fixed points (saddle points are harder to catch)
- 4. start many trajectories from 2 lines (b=0.5)
- Color the trajectories based on there attractor
- Turn back time (calculate not only f(x), but also -f(x)) to see the entire separatrix



- Instable fixed points (saddle points are harder to catch)
 - Trajectories will not stay there, only get close to them
- 1. start many trajectories from a line (b=2.5)



- Instable fixed points (saddle points are harder to catch)
- 2. start many trajectories from 2 lines (b=2.5)



- Instable fixed points (saddle points are harder to catch)
- 3. start many trajectories from 2 lines (b=2.5)
- Color the trajectories based on there attractor



- Instable fixed points (saddle points are harder to catch)
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Bolzano shooting

• Approach a saddle point with 1.0e-6 precision! (Give the initial x,y coordinates of the trajectory!)



Thank you for your attention!